



2022

# GENERAL RULE REGULATIONS

## DISCLAIMER:

The rules and/or regulations set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events. These rules shall govern the condition of all events, and by participating in these events, all participants are deemed to have complied with these rules. NO EXPRESS OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM PUBLICATION OF, OR COMPLIANCE WITH THESE RULES AND/OR REGULATIONS. They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury or death to a participant, spectator or official. The Competition Director and or his designated tech official shall be empowered to permit minor deviation from any of the specifications herein or impose any further restrictions that, in his opinion, do not alter the minimum acceptable requirements. NO EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM SUCH ALTERATIONS OF SPECIFICATIONS. Any interpretation or deviations of these rules is left to the discretion of the officials. Their decision is final.

## 1. GENERAL REGULATIONS:

- 1.1. No intoxicating or controlled substances are to be consumed before or during the race, by anyone in the pit area. Anyone found guilty of this will be subject to fine, point reduction, suspension, and or expulsion.
- 1.2. Before entering the pit/infield area, a release, registration and/or entry forms must be signed by driver, owner and crew members. Anyone found in this area who has not signed the proper paperwork will be considered a trespasser and will be prosecuted to the full extent of the law.
- 1.3. All drivers and crew shall appear at the track in clean clothes. Car body and number must be clean. Both crew and car shall be judged by their appearance.
- 1.4. The driver assumes responsibility for his or her own actions, crew's actions and family member actions.
- 1.5. Driver/Owners and/or mechanics shall have no claims against or cause of action for damages, expenses or otherwise against United Racing Series or its officials or promoter by reason of disqualification or damage to car, driver or both.
- 1.6. Any car may be mechanically inspected by United Racing Series officials at any time.
- 1.7. Any abuse of any United Racing Series official or host track official at any time is strictly prohibited. Abuse definition includes and not limited to

verbal, physical and/or cyber. Suspensions and/or fines may be assessed to anyone found in violation of this rule.

- 1.8. United Racing Series officials reserve the right to reject or allow the entry of any driver or car.
- 1.9. No owners, mechanics or crew members are allowed on the racing surface unless otherwise directed by a track official.
- 1.10. All drivers, crew members and/or participants may be subject to a random drug/sobriety test.
- 1.11. Dress code in effect for the "hot" pit road area. NO shorts, sandals or sleeveless shirts are allowed once the feature events begin.

## 2. DEFINITION OF BEHAVIOR:

- 2.1. Anyone who, by word or deed, impedes jeopardizes or in any manner hinders the smooth and orderly presentation of the racing program, or anyone who commits, or causes to be committed, any detriments to stock car racing and/or United Racing Series may/will be considered to have abused the privileges of membership.
- 2.2. Entry and/or admission granted by United Racing Series and host track speedway may be subject to the revoking of those privileges, fines and/or disqualification as deemed proper by the management or designated official.
- 2.3. Drivers are responsible for the sportsmanlike conduct of anyone in their crew and penalties incurred by a crew member may affect driver, and or registered car owner.

## 3. TECHNICAL INSPECTION:

- 3.1. All cars must complete technical/safety inspection prior to any on track activities.
- 3.2. Cars must be on time & presented for technical inspection in a professional manner
- 3.3. A competitor must take whatever steps are requested by the track officials, including tear down of the car, to facilitate the inspection of the race equipment. This obligation includes but is not limited to, installing inspection holes, inspection ports, and or other means of inspection in the frame, roll cage, bars, engine components, and the like. United Racing

Series is not responsible for payment, reimbursement, damage, or loss to the competitor as a result of such inspections.

#### 4. NON-COMPLIANCE:

Non-compliance to any rule may result in:

- 4.1. Expulsion from the United Racing Series. (Pre-determined amount of time up to and including lifetime)
- 4.2. Disqualification from event, forfeiting all monies and points earned in that event.
- 4.3. Point and or monetary fine.

Note: Anyone or all above penalties maybe imposed depending on infraction.

#### 5. DRIVER/SPOTTER MEETING:

- 5.1. When a driver's/spotter's meeting is called, it is MANDATORY for all drivers/spotters to attend. Failure to acknowledge presence at roll call may result in a penalty, Ex reduced practice time, qualify with first group.

#### 6. ROOKIE STATUS:

- 6.1. Any driver that is a new participant or has completed 3 or less events in the United Racing Series will be considered a 'Rookie'
- 6.2. All rookie drivers must display "rookie strip" across the back bumper.
- 6.3. United Racing Series reserves the right to determine starting positions for rookie drivers.

#### 7. PIT STOP PROCEDURE & (Hot Pit Area):

- 7.1. When a car enters the pit road (max 35 M.P.H.) the car must come to a complete stop within its designated pit slot before any work is begun.
- 7.2. Only 5 pit crew members will be allowed over the wall.
- 7.3. Smoking is not allowed on pit road or hot pit area by anyone.
- 7.4. Major repairs to the race car may only be performed behind the pit wall.

Definition of major repairs shall be determined by United Racing Series official.

- 7.5. When tires are changed on a pit stop, all lug nuts must be tightened on that stop or the car will be brought back into the pits and a penalty will be assessed.
- 7.6. Must obey "stop and go" person at the end of the pit road. If not, penalties will apply
- 7.7. Race cars running over jack or air hoses, dragging equipment out of the pit area, etc., or not having a properly sealed gas cap will have to return to the pit area and will be assessed with a time or lap penalty.
- 7.8. All cars must enter the pit road at the correct entrance & in the proper direction.
- 7.9. Pit stalls will be assigned by points. (First race event of the season, pit stalls will be assigned by previous year final standings)

## RACE PROCEDURES

### 8. RACE FORMAT:

- 8.1. If, when the halfway distance of the race has been reached or surpassed by the leader and United Racing Series officials determine that unforeseen circumstances prevent the completion of the advertised distance or complete the race in a reasonable amount of time after it has been stopped, the race will be considered officially complete as of the last lap completed prior to the race halt.
- 8.2. Caution flag laps will not count, the United Racing Series reserves the right to start counting caution flag laps, an announcement on the race control frequency will be made if this goes into affect.

### 9. QUALIFYING (time trials):

- 9.1. A driver that qualifies the car, must start the race in the same car.
- 9.2. If there is an approved driver change after qualifying, the car will start at the rear of the field if there is a position available.
- 9.3. If a qualified car is unable to start the race, the qualified driver may request approval, the use of another pre-entered, pre-teched car and you will start the feature at the rear of the qualified field with any provisional entries assuming positions for the balance of the field.

- 9.4. The tires used for group qualifying, MUST also be used for the start of the feature event.
- 9.5. No tape permitted anywhere.
- 9.6. Group qualifying: Qualifying for the feature race will be done by group qualifying. Qualifying groups will be determined by practice times.
- 9.7. In the event of matching fast times, the second fastest time will be used to determine position.
- 9.8. Cars that qualify in positions 1-10 will be inverted according to points & season attendance. If a car is unable to start in its original starting position, cars in that line will move up (not re-order the entire field). Any points penalties that have been imposed on teams will NOT be used for inversions.
- 9.9. LAST CHANCE QUALIFYING RACE: (if needed): All cars remain impounded after group qualifying & before last chance qualifying race. Cars that advance into feature must re-fuel in the impound area before feature race. No adjustments or changes permitted.
- 9.10. Starting Line-up: (example is for a 26-car starting field)
  - P1-P18 set by qualifying times.
  - P19-P26 – 4 Provisionals (based on points & 100% attendance) & 4 from the last chance race.
- 9.11. For the first race of the season the starting line up will be determined by a top 5 pill draw after qualifying.

## 10. POST QUALIFYING PROCEDURES:

- 10.1. All cars are “impounded” after their time trial laps. No chassis adjustments, no engine adjustments, no fueling, etc. Only driver comfort’s, tire pressure adjustments and stagger sticks are permitted.

## 11. ORIGINAL START:

- 11.1. On the original start, let the starter start the race, all cars must maintain their respective track positions until they have crossed the start/finish line.
- 11.2. Original starts will be double file.
- 11.3. No passing or pulling out of line until the start/finish line.
- 11.4. No scrubbing tires once the one to go has been displayed.
- 11.5. Jumping the start may result in a penalty at the discretion of race control.

- 11.6. If a caution occurs before the completion of the first lap, there will be a complete restart. All cars retain their original starting position unless they pit, if they are an involved car, receive assistance from the safety crew or receive a penalty.

## 12. RESTARTS:

- 12.1. All restarts will be double file, the leader will have lane choice (inside or outside) which must be decided when the double up signal is given. Everyone else will double up accordingly.
- 12.2. Lapped cars will be instructed to drop to the bottom of the racetrack and move to the rear and line up behind the last car on the lead lap.
- 12.3. The leader is the control car. Maintain pace car speed after the pace car drops off, second place car must not be ahead of the leader.
- 12.4. All restarts will be in the area of the double red lines (and/or cones) on the wall, drivers right at the exit of turn 4. Once the green flag is displayed all cars must maintain their lane until crossing the start/finish line.
- 12.5. Jumping the restart may result in a penalty at the discretion of race control.
- 12.6. The United Racing Series reserves the right to do single file restarts at any point.
- 12.7. Cars that can't maintain a reasonable speed deemed by the race director will be black flagged and sent to the pits.

## 13. FREE PASS:

- 13.1. On any yellow flag a free pass will be given to the highest scored lapped car at the time of the yellow. If that car is deemed involved in the caution or chooses to pit under the caution, that car will lose the free pass and there will be no free pass awarded.
- 13.2. The free pass car will be instructed by race control to pull to the pace car and stay there until instructed by race control to pass the pace car and join the rear of the field.
- 13.3. No free pass will be awarded during the last 10 laps of a race.

## 14. YELLOW FLAG:

- 14.1. When the yellow flag is displayed stop racing, slow and maintain your position in single file.
- 14.2. Once there has been one lap of the race completed, the lineup will revert to the last completed green flag lap. Cars involved in the caution, as well as anyone in the pits, will restart according to Rule 17.1. Involved cars will be determined by race control.
- 14.3. Officials reserve the right to utilize the yellow to check cars that are suspect and are being considered for a black flag (leaks, smoke, sparks etc.). If no issues are found, you will maintain your position.
- 14.4. Nobody is allowed on the racing surface during a caution or while the race is under red, except officials or unless approved by an official. Failure to comply could result in disqualification, suspension and or fines for the driver/car involved.
- 14.5. The pace car will pick up the field at a determined location.
- 14.6. If you are involved in 3 cautions you may be black flagged and sent to the pits for the remainder of your race.
- 14.7. If you stop on or near the racing surface or anything else to purposely cause a caution, you will receive a 2-lap penalty.
- 14.8. DO NOT SCUFF TIRES IN THE LOCATION OF ON TRACK WORKERS!

#### 15. RED FLAG:

- 15.1. Once RED flag is displayed stop in a safe/quick manner.
- 15.2. Nobody is allowed on the racing surface during a caution or while the race is under red, except officials or unless approved by an official. Failure to comply could result in disqualification, suspension and or fines for the driver/car involved.
- 15.3. No work to be done on cars during a red flag condition (5 lap penalty) unless authorized by an official or you were already in the garage prior to the red flag being displayed.
- 15.4. If a car does not re-start on its own, it will be push started and maintain its position.

#### 16. BLACK FLAG:

- 16.1. The black flag is a consultation flag.
- 16.2. Once a car has been shown the black flag, team spotter and or crew chief will be informed.



- 16.3. When car is black flagged, car must go to pit stall for consultation.
- 16.4. Car/driver that does not follow black flag procedure may have scoring stopped for the remainder of the race.

#### 17. ON-TRACK INCIDENTS:

- 17.1. Any involved cars will restart in the rear of those not involved and, in their positions according to distance travelled. Any car/driver receiving a penalty will start at the rear of the field. Involved cars will be determined by the race director.
- 17.2. If you are involved in a crash and you are not required to go into the ambulance, you MUST remain with your car until it is in your pits. If you do not remain with your car, you may be penalized and be scored in the last position.

#### 18. FINISH

- 18.1. If the yellow is displayed after the white flag indicating last lap, we will complete the race if it is safe to do so. If not safe to do so, we will revert back to the last completed green flag lap and will finish with a green/white/checkered.
- 18.2. Top 3 to the start/finish line post race.

#### 19. RADIO COMMUNICATION:

- 19.1 The spotter must have communication with the driver.
- 19.2 The spotter must monitor race control.
- 19.3 All cars must have a one-way communication (RACEceiver) device set at frequency 454.000.

#### 20. RACE CAR APPEARANCE:

- 20.1. All cars must be presented for race activities in a professional manner.
- 20.2. No obscene decals, paintings, expressions, etc. on race cars, trailers, etc.
- 20.3. All drivers & race team members must represent their team in a professional manner.

## 21. ENGINE CLAIM RULE:

- 21.1. Any driver that finishes in the top 10 may claim another competitor's crate engine.
- 21.2. Cost of the claim: Cost of a new replacement stock Crate Engine. (Crate engine cost + tax + \$750.00 sealing/admin fee. CASH ONLY).
- 21.3. All claims must be made to competition director within 15 minutes of completion of the race.
- 21.4. Claimed engine will be taken to a United Racing Series engine repair facility by series official for technical inspection. If engine fails technical rule inspection, engine will be confiscated by the United Racing Series. Claim money will be returned to driver that originally claimed engine. Penalties will apply to original owner/driver of the claimed engine.
- 21.5. If the claimed engine passes technical inspection, the driver that claimed engine will receive the complete, sealed engine that he/she claimed. Driver/owner of the engine that was claimed will receive cash in the amount of new United Racing Series sealed crate engine.

## 22. UNITED RACING SERIES POINTS:

- 22.1. United Racing Series Championship points will be awarded to the car number. APC Late Model Series point fund money will be awarded to the registered car owner or registered recipient based upon performance in point standings at the conclusion of the season. The driver which accumulated the most points at the end of the season will be awarded the Drivers' Championship.
- 22.2. A substitute driver may be used for two races maximum in the Late Model Series and for one race maximum in the Super Stock Series. All driver substitutions must be submitted to & approved by Competition Director prior to race day. Substitute driver MUST be approved prior to race day event.
- 22.3. Once a car has been registered/entered for an event & a driver substitution is required. The competition director may or may not approve driver substitution. If a substitute driver is approved, driver will start at the rear.
- 22.4. In case of any ties, except first place, money and points for the tied position shall be pooled and divided equally among contestants involved

in the tie. In all cases of ties for United Racing Series Championship (first place only) ties will be broken by using the greatest number of firsts in events counting toward that championship, and if a tie still exists, seconds, thirds, etc. will be considered, until the tie is broken.

22.5. All teams that complete group qualifying will receive 30 “Show-up” points.

Race Points				Bonus Points	
1 <sup>st</sup>	32 pts	17 <sup>th</sup>	16 pts	Leading a lap	= 1 pt.
2 <sup>nd</sup>	31 pts	18 <sup>th</sup>	15 pts	Most laps led	= 1 pt.
3 <sup>rd</sup>	30 pts	19 <sup>th</sup>	14 pts	Race win	= 1 pt.
4 <sup>th</sup>	29 pts	20 <sup>th</sup>	13 pts		
5 <sup>th</sup>	28 pts	21 <sup>st</sup>	12 pts		
6 <sup>th</sup>	27 pts	22 <sup>nd</sup>	11 pts		
7 <sup>th</sup>	26 pts	23 <sup>rd</sup>	10 pts		
8 <sup>th</sup>	25 pts	24 <sup>th</sup>	9 pts		
9 <sup>th</sup>	24 pts	25 <sup>th</sup>	8 pts		
10 <sup>th</sup>	23 pts	26 <sup>th</sup>	7 pts		
11 <sup>th</sup>	22 pts	27 <sup>th</sup>	6 pts		
12 <sup>th</sup>	21 pts	28 <sup>th</sup>	5 pts		
13 <sup>th</sup>	20 pts	29 <sup>th</sup>	4 pts		
14 <sup>th</sup>	19 pts	30 <sup>th</sup>	3 pts		
15 <sup>th</sup>	18 pts	31 <sup>st</sup>	2 pts		
16 <sup>th</sup>	17 pts	32 <sup>nd</sup>	1 pt.		

### 23. RULE REVISIONS:

- 23.1. Amendments, revisions and/or clarifications may be made to rules and procedures as dictated by unforeseen circumstances which may arise.
- 23.2. Reasonable notification shall be given of such changes by management and/or designated officials.
- 23.3. Anything not covered by “rule book” must be submitted to the United Racing Series competition director 30 days prior to its intended use for interpretation and/or approval.

- 23.4. All rules and regulations in United Racing Series rulebook are subject to interpretation by United Racing Series officials in charge.
- 23.5. EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL NOT RESULT FROM PUBLICATION OF, OR COMPLIANCE WITH THESE RULES AND REGULATIONS.

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