



GENERAL RULE REGULATIONS

DISCLAIMER:

The rules and/or regulations set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events. These rules shall govern the condition of all events, and by participating in these events, all participants are deemed to have complied with these rules. NO EXPRESS OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM PUBLICATION OF, OR COMPLIANCE WITH THESE RULES AND/OR REGULATIONS. They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury or death to a participant, spectator or official. The race director and or his designated tech official shall be empowered to permit minor deviation from any of the specifications herein or impose any further restrictions that, in his opinion, do not alter the minimum acceptable requirements. NO EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM SUCH ALTERATIONS OF SPECIFICATIONS. Any interpretation or deviations of these rules is left to the discretion of the officials. Their decision is final.

1. General Regulations:

- 1.1. No intoxicating or controlled substances are to be consumed before or during the race, by anyone in the pit area. Anyone found guilty of this will be subject to fine, point reduction, suspension, and or expulsion.
- 1.2. Before entering the pit/infield area, a release, registration and/or entry forms must be signed by driver, owner and crew members. Anyone found in this area who has not signed the proper paperwork will be considered a trespasser and will be prosecuted to the full extent of the law.
- 1.3. All drivers and crew shall appear at the track in clean clothes. Car body and number must be clean. Both crew and car shall be judged by their appearance.
- 1.4. The driver assumes responsibility for his or her own actions, crew's actions and family member actions.
- 1.5. Driver/Owners and/or mechanics shall have no claims against or cause of action for damages, expenses or otherwise against APC LATE MODEL SERIES or its officials or promoter by reason of disqualification or damage to car, driver or both.
- 1.6. Any car may be mechanically inspected by APC LATE MODEL SERIES officials at any time.
- 1.7. Any abuse of any APC LATE MODEL SERIES official or host track official at any time is strictly prohibited. Abuse definition includes and not limited to verbal, physical and/or cyber. Suspensions and/or fines may be assessed to anyone found in violation of this rule.
- 1.8. APC LATE MODEL SERIES officials reserve the right to reject or allow the entry of any driver or car.

- 1.9. No owners, mechanics or crew members are allowed on the racing surface unless otherwise directed by a track official.
- 1.10. All drivers, crew members and/or participants may be subject to a random drug/sobriety test
- 1.11. Dress code in effect for the "hot" pit road area. NO shorts, sandals, and open sleeve shirts are not allowed.

2. DEFINITION OF BEHAVIOR:

- 2.1. Anyone who, by word or deed, impedes jeopardizes or in any manner hinders the smooth and orderly presentation of the racing program, or anyone who commits, or causes to be committed, any detriments to stock car racing and/or APC Late Model Series may/will be considered to have abused the privileges of membership.
- 2.2. Entry and/or admission granted by APC Late Model Series and host track speedway may be subject to the revoking of those privileges, fines and/or disqualification as deemed proper by the management or designated official.
- 2.3. Drivers are responsible for the sportsmanlike conduct of anyone in their crew and penalties incurred by a crew member may affect driver, and or registered car owner.

3. Technical inspection:

- 3.1. All cars must complete technical/safety inspection prior to any on track activities.
- 3.2. Cars must be on time & presented for technical inspection in a professional manner
- 3.3. A competitor must take whatever steps are requested by the track officials, including tear down of the car, to facilitate the inspection of the race equipment. This obligation includes but is not limited to, installing inspection holes, inspection ports, and or other means of inspection in the frame, roll cage, bars, engine components, and the like. APC LATE MODEL SERIES is not responsible for payment, reimbursement, damage, or loss to the competitor as a result of such inspections.

4. Non compliance

Non-compliance to any rule may result in:

- 4.1. Expulsion from the APC LATE MODEL SERIES. (Pre-determined amount of time up to and including life time)
- 4.2. Disqualification from event, forfeiting all monies and points earned in that event.
- 4.3. Point and or monetary fine.

Note. Anyone or all above penalties maybe imposed depending on infraction.

5. Driver's/Spotter's meeting:

- 5.1. When a driver's/spotter's meeting is called, it is MANDATORY for all drivers/spotters to attend. Failure to acknowledge presence at roll call may result in a penalty, Ex reduced practice time, qualify with first group.

6. Rookie status:

- 6.1. Any driver that is a new participant or has completed 3 or less events in the APC Late Model Series will be considered a 'Rookie'
- 6.2. All rookie drivers must display "rookie strip" across the back bumper.
- 6.3. APC Late Model Series reserves the right to determine starting positions for rookie drivers.

7. Pit Stop Procedure & (Hot Pit Area):

- 7.1. When a car enters the pit road (max 35 M.P.H.) the car must come to a complete stop within its designated pit slot before any work is begun.
- 7.2. Only 5 pit crew members will be allowed over the wall.
- 7.3. Smoking is not allowed on pit road or hot pit area by anyone.
- 7.4. Major repairs to the race car may only be performed behind the pit wall. Definition of major repairs shall be determined by APC LATE MODEL SERIES official.
- 7.5. When tires are changed on a pit stop, all lug nuts must be tightened on that stop or the car will be brought back into the pits and a penalty will be assessed.
- 7.6. Must obey "stop and go" person at the end of the pit road. If not, penalties will apply
- 7.7. Race cars running over jack or air hoses, dragging equipment out of the pit area, etc., or not having a properly sealed gas cap will have to return to the pit area and will be assessed with a time or lap penalty.
- 7.8. All cars must enter the pit road at the correct entrance & in the proper direction.
- 7.9. Pits stall will be assigned by points. (First race event of the season, pit stalls will be assigned by starting order)

Race Procedures:

1. Race Format:

- 1.1. If, when the halfway distance of the race has been reached or surpassed by the leader and APC Late Model Series Officials determine that unforeseen circumstances prevent the completion of the advertised distance or complete the race in a reasonable amount of time after it has been stopped, the race will be considered officially complete as of the last lap completed prior to the race halt.
- 1.2. Caution flag laps will not count. APC Late Model Series reserves the right to count caution flag laps.

2. Qualifying (time trials):

- 2.1. A driver that qualifies the car, must start the race in the same car.
- 2.2. If there is a driver change from qualifying, the car will start at the rear of the field if there is a position available.
- 2.3. If a qualified car is unable to start the race, the qualified driver may arrange the use of another pre-entered, pre-tched, and hot-lapped car and start the feature at the rear of the qualified field with any provisional entries assuming positions for the balance of the field.
- 2.4. The tires used for group qualifying, MUST also be used for the start of the feature event.
- 2.5. Tape may ONLY be applied to hood & trunk seams for safety purposes only.
- 2.6. **Group qualifying:** Qualifying for the feature race will be done by group qualifying. Qualifying groups will be determined by practice times.
- 2.7. In the event of matching fast times, the second fastest time will be used to determine position.
- 2.8. Cars that qualify in positions 1-10 will be inverted according to points & season attendance. If a car is unable to start in original starting position, cars will move up in that row (not re-order the entire field). Any points penalties that have been imposed on teams will NOT be used for inversions.
- 2.9. **LAST CHANCE QUALIFYING RACE: (if needed):** All cars remain impounded after group qualifying & before last chance qualifying race. Cars that advance into feature must re-fuel in the impound area before feature race. No adjustments or changes permitted.
- 2.10. Starting Line-up: (example is for 26 car starting field)
 - P1-P18 set by qualifying times
 - P19-P22 Provisionals – based on points & 100% attendance
 - P23-P26 Last chance qualifying race

3. Post Qualifying procedures:

- 3.1. All cars are “impounded” after their time trial laps. No chassis adjustments, No engine adjustments, No fueling, etc. Only tape removal, driver comfort’s & tire pressure adjustments permitted.

Race Procedures:

4. Starts & re-starting procedures:

- 4.1. All cars must start under their own power at the beginning of the race.
- 4.2. No passing until GREEN flag is displayed.
- 4.3. No passing on “inside” lane until after finish line.
- 4.4. Pace laps are set at the discretion of the Starter/Race Director.
- 4.5. All starts & re-restarts will be double file, “lapped” cars to the rear of the field.

- 4.6. Leader may choose inside or outside lane for start & re-starts
- 4.7. All odd numbered positions line up on the inside lane & all even numbered positions line up on the outside lane.
- 4.8. The last completed lap determines the line-up for the re-start.
- 4.9. No 'lucky dog' will be given during the last 10 laps of the race or if the designated car was involved in the cause of the caution.
- 4.10. **WHITE FLAG CAUTION:** If caution comes out on last lap we will finish race if we can safely do so. (EX. Incident in turn 1 = can not safely finish race=green, white, checker restart. Caution is in turn 3 – race will finish with yellow/checker. Front row may race to finish)
- 4.11. APC Late model Series reserves the right to have the last 5 laps of the race a single file re-start.
- 4.12. Car that cannot maintain a minimum speed maybe be black flagged & sent to pits. Minimum speed will be determined by race director

5. Yellow (Caution)flag:

- 5.1. Do not race to the yellow flag. Hold your position on the track.
- 5.2. Once yellow flag is displayed ALL cars will get into single file.
- 5.3. NO ONE is allowed on the racing surface during a caution or while the race is under red, EXCEPT OFFICIALS or unless approved by an Official. Failure to comply could result in disqualification, suspension and or fines for the driver/car involved.
- 5.4. If you bring out the caution unassisted, 3 TIMES, you may be Black Flagged and sent to the pits for the remainder of your race.

6. Red Flag:

- 6.1. Once RED flag is displayed ALL cars will stop.
- 6.2. NO ONE is allowed on the racing surface during a caution or while the race is under red, EXCEPT OFFICIALS or unless approved by an Official. Failure to comply could result in disqualification, suspension and or fines for the driver/car involved.

7. Black flag:

- 7.1. The black flag is a consultation flag
- 7.2. Once a car has been shown the black flag, team spotter and or crew chief will be informed.
- 7.3. When car is black flagged, car must go to pit stall for consultation.
- 7.4. Car/driver that does not follow black flag procedure may have scoring stopped for the remainder of the race.

8. On-Track "incidents":

- 8.1. Any 'incident' cars will be sent to the rear of the field. "Incident" cars will be determined by race director.

- 8.2. If your car is crashed and you do not leave the track in an ambulance, you MUST remain with your car until it is in your pits. If you do not remain with your car, you will be penalized and be scored in the last position.

9. Race car appearance:

- 9.1. All cars must be presented for race activities in a professional manner.
- 9.2. No obscene decals, paintings, expressions, etc. on race cars, trailers, etc.
- 9.3. All drivers & race team members must represent their team in a professional manner.

10. Engine Claim Rule:

- 10.1. Any driver that finishes in the top 10 may claim another competitor's crate engine.
- 10.2. Cost of the claim: Cost of a new replacement stock Crate Engine. (Crate engine cost + tax + \$750.00 sealing/admin fee. CASH ONLY).
- 10.3. All claims must be made to Race/Tech Director within 15 minutes of completion of the race.
- 10.4. Claimed engine will be taken to APC engine repair facility by APC Official for technical inspection. If engine fails technical rule inspection, engine will be confiscated by APC Late Model Series. Claim money will be returned to driver that originally claimed engine. Penalties will apply to original owner/driver of the claimed engine.
- 10.5. If claimed engine passes technical inspection driver that claimed engine will receive complete, sealed engine that he/she claimed. Driver/owner of the engine that was claimed will receive cash in the amount of new APC sealed create engine.

11. APC Late Model Series Points

- 11.1. APC Late Model Series championship points will be awarded to the car number. APC Late Model Series point fund money will be awarded to the registered car owner or registered recipient based upon performance in point standings at the conclusion of the season. The driver which accumulated the most points at the end of the season will be awarded the Drivers' Championship.
- 11.2. A substitute driver maybe used for two races max. All driver substitution must be approved by Race Director
- 11.3. In case of any ties, except first place, money and points for the tied position shall be pooled and divided equally among contestants involved in the tie. In all cases of ties for APC LATE MODEL SERIES CHAMPIONSHIP (first place only) ties will be broken by using the greatest number of firsts in events counting toward that championship, and if a tie still exists, seconds, thirds, etc. will be considered, until the tie is broken.

11.4. All teams that complete group qualifying will receive 30 “Show-up” points

Points:

Race				Points – Qualifying		Bonus points
1 st	32 pts	17 th	16 pts	1 st	3 pts	Most laps lead = 2 pts
2 nd	31 pts	18 th	15 pts	2 nd	2 pts	Leading a lap = 1 pt.
3 rd	30 pts	19 th	14 pts	3 rd	1 pts	Race Win = 1 pt.
4 th	29 pts	20 th	13 pts	.		
5 th	28 pts	21 st	12 pts			
6 th	27 pts	22 nd	11 pts			
7 th	26 pts	23 rd	10 pts			
8 th	25 pts	24 th	9 pts			
9 th	24 pts	25 th	8 pts			
10 th	23 pts	26 th	7 pts			
11 th	22 pts	27 th	6 pts			
12 th	21 pts	28 th	5 pts			
13 th	20 pts	29 th	4 pts			
14 th	19 pts	30 th	3 pts			
15 th	18 pts	31 st	2 pts			
16 th	17 pts	32 nd	1 pt.			

12. RULE REVISIONS

- 12.1. Amendments, revisions and/or clarifications may be made to rules and procedures as dictated by unforeseen circumstances which may arise.
- 12.2. Reasonable notification shall be given of such changes by management and/or designated officials.
- 12.3. Anything not covered by “rule book” must be submitted to APC Late Model Series Tech Director 30 days prior to its intended use for interpretation and/or approval.
- 12.4. All rules and regulations in APC Late Model Series rulebook are subject to interpretation by APC Late Model Series Officials in charge.
- 12.5. EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL NOT RESULT FROM PUBLICATION OF, OR COMPLIANCE WITH THESE RULES AND REGULATIONS.

**RACE/TECH DIRECTOR
DARRYL TIMMERMANS
DTIMMERMANS38@HOTMAIL.COM**